Scientific C++ Programming (Advanced)					
Module-No./Abbreviation	Credits	Workload	Term	Frequency	Duration
CE-WP32/SCPA	3 CP	90 h	2 <sup>nd</sup> Sem.	Summer	1 Semester
				term	
Courses			Contact hours	Self-Study	Group Size:
Scientific C++ Programming (Advanced)			2 SWS (30 h)	60 h	No Restrictions

# **Prerequisites**

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# **Learning goals / Competences:**

After successfully completing the module, the students

- are familiar with advanced programming concepts and constructs in C++,
- are able to design and develop modern C++ applications using latest language features,
- can review and contribute to advanced C++ projects.

#### Content

The lecture addresses advanced topics in C++ programming. Object-oriented programming concepts such as classes, inheritance and polymorphism as well as generic programming concepts such as templates are introduced. The standard template library (STL) and selected functionalities from C++14 and above are surveyed. Best practices as well as the organization and development of advanced C++ projects are discussed.

In hands-on sessions, programming exercises are used to discuss and illustrate the presented content.

#### Teaching methods / Language

Lecture, Exercise (2h / week)/ English

## Mode of assessment

Written examination (120 min., 100%)

## Requirement for the award of credit points

Passed final module examination

#### Module applicability

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# Weight of the mark for the final score

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## Module coordinator and lecturer(s)

Prof. Dr. A. Vogel, Assistants

#### **Further information**